

1. Graph Theory

Let G be a graph such that every edge of G belongs to some perfect matching of G . Let $X, Y \subseteq V(G)$ be disjoint, let M be a perfect matching in $G \setminus (X \cup Y)$, and assume that there exists a path in G with one end in X and the other end in Y . Prove that there exists an M -alternating path in G with one end in X and the other end in Y .

2. Probability

Consider a symmetric random walk with an absorbing barrier at N and a reflecting barrier at 0 (so that when the particle is at 0 , it moves to 1 in the next step). Let $p_k(j)$ be the probability that the particle having started at k , visits 0 exactly j times before being absorbed at N ; we make the convention that if $k = 0$, then the starting point counts as one visit.

Show that $p_k(j) = (N - k)/N^2$ times $(1 - 1/N)^{j-1}$, $j \geq 1$, $0 \leq k \leq N$.

3. Analysis of Algorithms

Suppose that a graph G has a minimum spanning tree already computed. How quickly can the minimum spanning tree be updated if a new vertex and incident edges are added to G ?

4. Linear Programming

Consider the linear program in standard form: minimize cx subject to $x \geq 0$ and $Ax = b$, with dual problem $\pi A \leq c$, maximize πb .

- a. Show that for those c for which the dual is feasible, the recession cone of the dual polyhedron is the same regardless of c .
- b. What is the recession cone of the dual polyhedron when the primal problem is a set packing problem (A is an $m \times n$ 0-1 matrix containing an $m \times m$ identity matrix and b is a column vector of 1's)?
- c. Show that the constraints on the region of b 's such that the primal is feasible are precisely $rb \leq 0$ for all of the rays r of the recession cone of the dual polyhedron. Use question b. to give an example.

5. Combinatorial Optimization

Consider the (undirected) TSP on graph $G = (V, E)$ with edge costs c , node-arc incidence matrix A . For $S \subset V$ let $\delta(S)$ denote the set of edges in E with exactly one endpoint in S .

(i) Prove that the following LP relaxation of the TSP can be solved in polynomial time.

$$\begin{aligned} \min \sum_{e \in E} c_e x_e \quad \text{s.t.} \\ Ax &= 2; \\ \sum_{e \in \delta(S)} x_e &\geq 2 : 0 < |S| < |V| \\ 0 &\leq x \leq 1 \end{aligned}$$

(ii) Let $\pi \in \mathbb{R}^{|V|}$ be a vector of vertex weights, and define the corresponding modified edge costs $f_{ij} = c_{ij} - \pi_i - \pi_j$. Let $w \in V$ such that $\delta(\{w\}) \geq 2$. Define $\alpha = 2 \sum_{v \in V} \pi_v$. Let β denote the minimum over all pairs of distinct edges $e_1, e_2 \in \delta(\{w\})$ of $f_{e_1} + f_{e_2}$. Let γ denote the cost of a minimum spanning tree on $G = (V - w, f)$ (where f is understood to not include edges incident on w .)

Show that $\alpha + \beta + \gamma$ is a valid lower bound for the TSP.

(iii) Show that $\alpha + \beta + \gamma$ is not a stronger lower bound than the value of the LP relaxation of part (i).

6. Algebra

Let G be a transitive group of permutations of a set X and H the stabilizer of an element $x \in X$.

1. Show the equivalence of the following properties:
 - (a) Every subgroup H' of G containing H is equal to H or G .
 - (b) Every subset Y of X such that, for all $g \in G$, gY is either contained in Y or disjoint from Y , is equal to X or consists of a single element.

A transitive permutation group G satisfying the above properties and not consisting only of the identity element is called *primitive*.

2. Let G be a transitive group of permutations of a set X ; suppose G is primitive. Show that every normal subgroup of G distinct from $\{e\}$ is transitive.

7. Approximation Algorithms

Consider the following problem:

(Feedback vertex set) Given an undirected graph $G = (V, E)$ and a function w assigning nonnegative weights to its vertices, find a minimum weight subset of V whose removal leaves an acyclic graph.

A natural greedy algorithm for finding a minimum feedback vertex set is to repeatedly pick and remove the most cost-effective vertex, i.e., a vertex minimizing $w(v)/\delta_H(v)$, where H is the current graph, until there are no more cycles left. Give examples to show that this is not a constant factor algorithm. What is the approximation guarantee of this algorithm?